

Small dots, big challenging? ☆

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Abstract

It is tremendously difficult for sparse iterative solvers to fully utilize the computing capability of a supercomputer because of communications, especially those global ones. The global/collective communications are usually necessary when computing the small dots—inner products—on distributed supercomputers, and it is easy to dominate the entire solution time if it is unavoidable. Communications can be partially hidden by some computations, but it is difficult for one to hide all parts of a huge object by a tinny one. When each processor is assigned to the same amount of computations, we observe that on a Dawning 5000A, the global communication time increases in the order of $P^{4/5}$ against the number of processors, P , while the local communication for some structured sparse matrix vector multiplications increases in the order $P^{1/2.5}$. The order of $P^{4/5}$ depends on the complexity of the MPI reduce algorithm for collective communications, while the order $P^{1/2.5}$ depends on the computer architecture, especially how the processors connect with each others. This brings immediately two challenging problems, (a) how to design an optimal algorithms for collective communications, and (b) how to get an optimal assembly of CPUs/GPUs with multiple constraints. There may be fertile opportunities to (c) develop inner product free iterative methods (not necessary Krylov type) without losing accuracy. When taking preconditioning and hierarchical techniques into account, an unconventional thinking may lead to better direction: using Krylov methods as local sub-solvers and classical iterative methods as main solvers, (d) which may redefine the role of some classical iterative methods in a modern time. In words, the small dots bring great challenges as well as potential collaborative opportunities for numerical analysts, computer scientists, software engineers and vendors.

Keywords: sparse iterative solvers, high performance computing, synchronizations, inner product

Problems related to the small dots computations

1. Accurate and fast MPI reduce algorithms for collective communications.
2. Optimal assembly of CPUs/GPUs with multiple constraints.
3. Inner product free iterative solvers for high performance distributed computing.
4. Accurate and fast inner product computations on distributed computers.
5. Synchronization avoiding/hiding algorithms.
6. New framework of preconditioning with classical iterative methods.

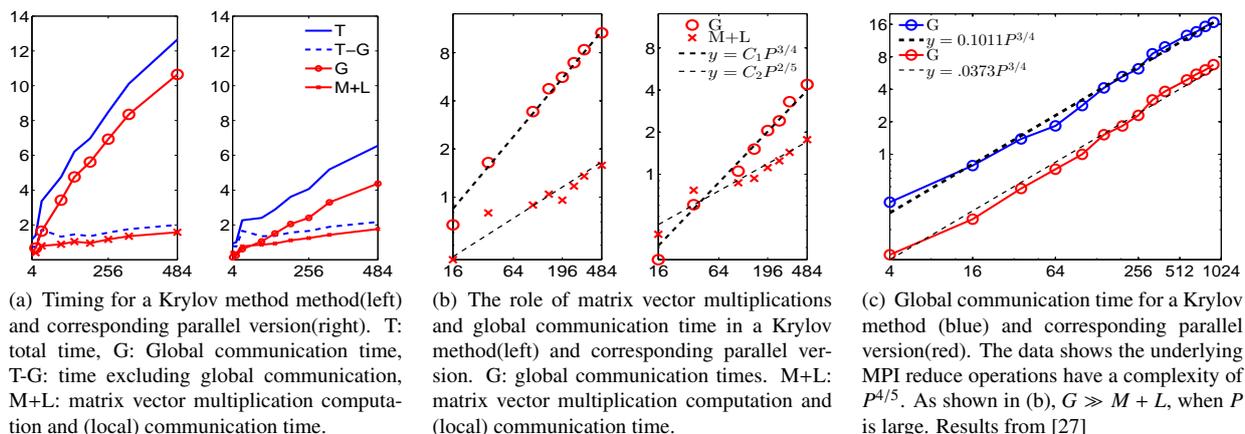
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